B- TECH IN COMPUTER SCIENCE ENGINEERING

Semester I

| 1 | English – I |
|---|---------------------------------------|
| 2 | Indian Constitution and Ethics |
| 3 | Mathematics – I |
| 4 | Applied Chemistry |
| 5 | Electrical Technology |
| 6 | Mechanics |
| 7 | Applied Chemistry (Practical) |
| 8 | Introduction to computer programming |

Semester II

| 1 | Engineering Graphics and Drawing |
|---|--|
| 2 | Environmental Studies |
| 3 | Mathematics – II |
| 4 | Applied Physics |
| 5 | Fundamentals of Computers |
| 6 | Basic Electronics Engineering Drawing and Graphics |
| 7 | Applied Physics(Practical) |
| 8 | Basic Electronics(Practical) |

Semester III

| 1 | Mathematics – III |
|---|--|
| 2 | Data Structures and Algorithms |
| 3 | Numerical Analysis |
| 4 | Signals & Networks Digital Machines |
| 5 | Introduction to Electrical and Electronic Circuits |
| 6 | Data Structures and Algorithms Lab |
| 7 | Experimentation and Measurement Lab |
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Semester VI

| 1 | Automata Theory and Logic |
|---|---|
| 2 | Design and Analysis of Algorithms |
| 3 | Discrete Structure |
| 4 | Object Oriented Programming |
| 5 | Logic Design |
| 6 | Object Oriented Programming (Practical) |
| 7 | Software Systems Lah |

Semester V

| 1 | Operating System |
|---|--|
| 2 | Database Management System |
| 3 | Computer Graphics |
| 4 | Computer Organization |
| 5 | Software Engineering |
| 6 | Database Management System (Practical) |
| 7 | Computer Graphics(Practical) |

Semester VI

| 1 | Computer Network |
|---|--|
| 2 | Theory of Computations |
| 3 | Microprocessor |
| 4 | Principles of Programming |
| 5 | Industrial Economics and Management |
| 6 | Computer Network (Practical) |
| 7 | Microprocessor (Practical) |

Semester VII

| 1 | Pattern Recognition & Application |
|---|---|
| 2 | Digital Signal Processing |
| 3 | Data Structures & Object Representation |
| 4 | Advanced Computer System Architecture |
| 5 | Elective : Computer Architecture |
| 6 | Neural Network and Application |
| 7 | Parallel Processing |

Semester VIII

| 1 | Elective : Artificial Intelligence |
|---|---|
| 2 | Implementation of Programming Languages |
| 3 | Interactive multimedia |
| 4 | Web Applications Development |
| 5 | Interactive multimedia Lab |
| 6 | Artificial Intelligence Lab |
| 7 | Project & Viva |